



Halloween Left Right Game

7 Stories for Passing Treats

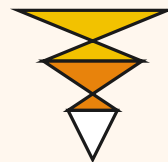
Sit in a circle. Read aloud. Pass left, pass right — and whatever bag you're holding when the story ends is yours!

Seven complete original Halloween stories, every **LEFT** and **RIGHT** bolded and counted, so the host knows exactly how much passing each round involves.



Print at "Actual size" (100%) • US Letter • No signup — the download is the whole game

How to play is on the next page — then one story per page, ready to read aloud.





How the Game Works

- **What you need:** one small treat bag, wrapped gift, or prize per player (or one prize for the whole circle), plus one of the seven stories below. No board, no pieces, no batteries.
- **Setup:** Everyone sits in a circle — floor, couch, or chairs. Hand each player one bag, pick a reader (the reader doesn't pass). Works with 4 players; 6 to 20 is the sweet spot; split bigger parties into two circles.
- **The rules:** The reader reads the story aloud and sets the pace. Every **LEFT** means pass your bag left; every **RIGHT** means pass right. No pausing, no re-reads — the chaos is the point. When the story ends, whatever bag you're holding is yours to keep. Say cues clearly without pausing before them; a silent read-through beforehand helps the reader find the rhythm.

What to pass: Small treat bags filled with wrapped candy are the classic; glow sticks or mini Play-Doh tubs work for a no-candy table, and a mini pumpkin makes a “pass the pumpkin” round. One bag per player means nobody ends empty-handed — and pick the most dramatic reader in the room, since spooky voices make it twice as fun.

Cue note: each **LEFT** and **RIGHT** below is bolded and counted — read only the story text aloud.

Quick Picks: Which Story Tonight?

If this is you...	Read this one
Family night, mixed ages	#1 The Night the Pumpkins Went Missing — cozy mystery
Classroom or big-kid party	#2 Wanda the Witch's Backwards Broom — silly and lively
Kids who love spooky adventures	#3 The Haunted House on Maple Street — gentle scares
Toddlers and preschoolers	#4 Ghost Pup's First Halloween — gentlest, fewest cues
A party with a prize reveal	#5 The Candy Corn Caper — mini mystery, happy ending
High-energy crowd	#6 Skeletons in the Parade — the liveliest, most cues
A big, wiggly group	#7 The Great Bat Migration — swooping and soaring

Playing With Toddlers and Preschoolers

- **Partner up.** Each toddler sits with a grown-up who holds the bag *with* them and does the passing.
- **Use story #4.** Ghost Pup has the fewest cues (15) and zero scary moments. Read it at half speed.
- **Everyone wins.** Give every player their own treat bag at the start — each child keeps a bag, no tears.
- **Teach the L-hand trick.** Thumb and pointer finger make an “L” on the **LEFT** hand.

Host tip: fewer total passes means a calmer round (start toddlers on #4); more passes means a wilder one — #6 is the full three-minute chaos option.



1. The Night the Pumpkins Went Missing

Cues: LEFT 8 · RIGHT 10 · Total 18

On Halloween morning, Mia woke up and looked **LEFT**. The three pumpkins on the porch were gone! She ran **RIGHT** to the kitchen. "The pumpkins are gone!" she cried. Her brother Noah came **RIGHT** over. They searched **LEFT** and **RIGHT**. Nothing was **LEFT** on the porch.

Flashlights ready, they stepped **LEFT** out the door and turned **RIGHT** down the path. A trail of pumpkin seeds led **LEFT**, then **RIGHT**, then **LEFT** again.

They followed the seeds **LEFT** past the fence, where a black cat darted **RIGHT** across their path!

They followed the seeds **RIGHT** around the garage and found all three pumpkins sitting in a wagon. A note was taped to the biggest one: "Borrowed for the block party — come **RIGHT** this way for cider!" The kids laughed and wheeled the wagon **RIGHT** down the street. The pumpkins were **RIGHT** where they belonged — at the block party. One seed stayed stuck to her **LEFT** shoe — her souvenir.



2. Wanda the Witch's Backwards Broom

Cues: LEFT 13 · RIGHT 10 · Total 23

Wanda the witch woke up on Halloween with her broom flying backwards. Every time she steered **LEFT**, the broom zoomed **RIGHT**. When she leaned **RIGHT**, it swooped **LEFT**! "This will never do," she said, shaking the broom with her **LEFT** hand.

First she flew **LEFT** over the schoolyard. The kids below waved — and the broom looped **RIGHT** around the flagpole!

"Whoa!" said Wanda, steering **LEFT** hard. She drifted **RIGHT** over the pumpkin patch, where a scarecrow tipped his hat to the **LEFT**. Wanda rose **LEFT** above the rooftops.

At last she spotted Gertie the ghost. "You look turned around," giggled Gertie. "Try patting the broom twice on the **LEFT** and once on the **RIGHT**." Wanda patted **LEFT**, **LEFT**, **RIGHT** — and the broom straightened out at once!

Wanda flew home the **RIGHT** way around the moon, landed softly on her **LEFT** foot, and parked the broom **RIGHT** by the door. From that night on, she always checked her steering before takeoff — **LEFT**, **RIGHT**, **LEFT**, **RIGHT** — just to be sure.



3. The Haunted House on Maple Street

Cues: LEFT 9 · RIGHT 10 · Total 19

Sam, Priya, and Leo decided to visit the haunted house at the end of Maple Street. Sam knocked with his **RIGHT** hand. The door creaked open to the **LEFT**. "After you," said Priya, pointing **RIGHT**. "No way," said Leo. "You first. Go **LEFT**."

Inside, cobwebs hung to the **LEFT** and **RIGHT**. Sam's flashlight beam swung **LEFT** — a rocking chair was rocking all by itself! Leo jumped **RIGHT** behind the couch.

"Stay calm," whispered Priya, "and keep to the **RIGHT**." They tiptoed **RIGHT** down the hallway. Something went bump on the **LEFT**! A tiny ghost popped out. "Boo!" it squeaked. The friends laughed — the ghost was no bigger than a kitten.

The little ghost pointed **LEFT** with one see-through hand and **RIGHT** with the other. "Treats are that way," it said. They followed it **LEFT** to a kitchen table piled with candy. "Take some with your **LEFT** hand," said the ghost, "and some with your **RIGHT** hand."

The friends filled their bags and ran **RIGHT** out the front door. "Best haunted house ever," said Sam. "Same time next year?" asked Priya. "**LEFT** or **RIGHT**?" laughed Leo. "Both!" they shouted together.



4. Ghost Pup's First Halloween

Cues: LEFT 8 · RIGHT 7 · Total 15

Ghost Pup was a small white puppy with a soft glow. On Halloween night, he wanted to join the parade. He peeked **LEFT**. He peeked **RIGHT**. The coast was clear!

Ghost Pup trotted **LEFT** down the sidewalk. He wagged his tail to the **RIGHT**. He saw a kitten in a pumpkin costume on the **LEFT**. "Happy Halloween!" barked Ghost Pup.

The kitten waved a tiny paw to the **RIGHT**. Ghost Pup picked up a treat — careful, gentle — and carried it **LEFT** to share.

Then Ghost Pup heard music. He turned **RIGHT** toward the sound. The parade was starting! He marched **LEFT**, then **RIGHT**, then **LEFT** again, keeping perfect time with the other pups.

At the end of the street, every pup got a treat. Ghost Pup got his in his **LEFT** paw... oops, he dropped it! A kind kid picked it up and put it **RIGHT** back. "Good pup," said the kid.

Ghost Pup trotted home, tired and happy. He curled up on his blanket, first facing **LEFT**, then rolling **RIGHT**. "Best Halloween ever," he sighed, and fell fast asleep.



5. The Candy Corn Caper

Cues: LEFT 9 · RIGHT 9 · Total 18

Someone had taken the giant candy corn from the party table! Detective Dana grabbed her magnifying glass in her **RIGHT** hand and her notebook in her **LEFT** hand.

She questioned the guests. The vampire had been sitting to the **LEFT** of the punch bowl all night. The mummy had been standing to the **RIGHT** of the door. The werewolf just howled and pointed **LEFT**, then **RIGHT**, then **LEFT** again. Not helpful.

Dana followed the clues. A trail of orange crumbs led **LEFT** around the couch. Then the trail turned **RIGHT** toward the kitchen. In the kitchen, the crumbs stopped — but a sticky handprint was **LEFT** on the fridge door!

Dana opened the fridge with her **LEFT** hand. Inside, behind the apple juice, sat the giant candy corn — with one tiny bite taken out of the **RIGHT** side. "Aha!" said Dana.

Just then, Ben tiptoed **RIGHT** into the kitchen, crumbs on his chin. "I only took a nibble!" he said. "I **LEFT** the rest!" Dana laughed. "Case closed," she said. "The candy corn stays **RIGHT** here on the table — and you, young man, are sharing it with everyone."

Ben carried the candy corn back to the table. The guests cheered. The vampire raised his cup to the **LEFT**. The mummy clapped to the **RIGHT**. Even the werewolf howled, pointing **RIGHT** at the dessert table. Mystery solved, treats saved, party back on.



6. Skeletons in the Parade

Cues: LEFT 13 · RIGHT 12 · Total 25

The skeleton parade stepped off at sundown. Rattling Rita led with her **LEFT** foot, then her **RIGHT** foot, then her **LEFT** foot again. Bony Bob drummed with his **RIGHT** hand behind her.

The crowd cheered on both sides of the street. Rita waved **LEFT**. Bob waved **RIGHT**. A little skeleton twirled — **LEFT, RIGHT, LEFT, RIGHT** — and everyone clapped.

At the corner, the parade turned **LEFT**. Rita tossed candy to the **LEFT**. Bob tossed candy to the **RIGHT**. Kids scrambled to catch it!

Halfway down Main Street, the parade stopped. "Dance break!" shouted Rita. Everyone shook their bones to the **LEFT**, then to the **RIGHT**. Even the grown-ups joined in — a dad did the robot to the **LEFT** while a grandma moonwalked to the **RIGHT**.

The parade marched **RIGHT** past the library and **LEFT** past the park. At the finish line, every skeleton got a sticker — Rita's went on her **LEFT** rib, Bob's on his **RIGHT** elbow. "Same time next year!" they rattled. The crowd cheered **LEFT, RIGHT, LEFT, RIGHT** — the loudest cheer of the night.



7. The Great Bat Migration

Cues: LEFT 9 · RIGHT 8 · Total 17

Every Halloween, the Bell Tower bats fly south for the winter. This year, young Bella Bat was leading the way. "Follow me!" she squeaked. The flock banked **LEFT**. Then they swooped **RIGHT**.

They flew **LEFT** over the cornfield and **RIGHT** over the river. An old owl hooted from the **LEFT**. "Mind the windmill!" he called. The bats veered **RIGHT** just in time.

Bella spotted a storm cloud to the **LEFT**. "Detour!" she cried. The flock looped **RIGHT** around it, then dove **LEFT** under a rainbow... wait, a rainbow at night? It was the town's Halloween light show! The bats did a happy loop — **LEFT, RIGHT, LEFT, RIGHT** — straight through the colored beams.

Past the light show, Bella counted heads. She looked **LEFT**: twenty bats. She looked **RIGHT**: twenty more. "Everyone's here!" she cheered.

They glided into the valley and landed in the old oak trees. Bella hung upside down and smiled. "We flew **LEFT** when it mattered and **RIGHT** when it counted," she said. "Best migration yet." And the whole flock squeaked in agreement.

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